

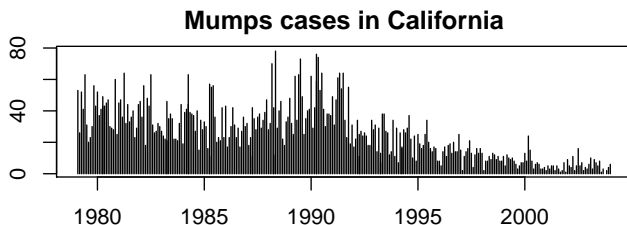
Stochastic Models

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Epidemiological data are noisy

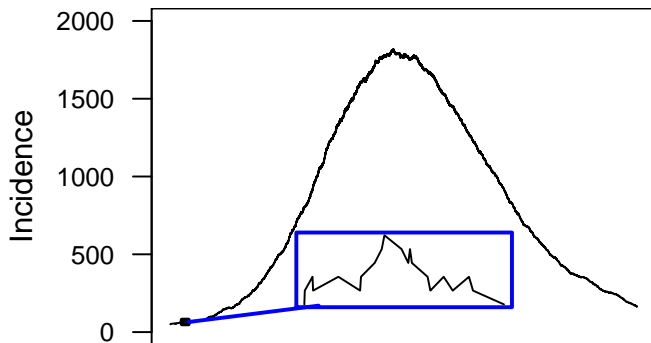
Two types of noise:

- Observation error: the data are probabilistically related to the true state of the system
- Process noise: the system progresses probabilistically
 - Environmental noise: some parameter is a random variable
 - Demographic noise: individual-level chance events



Noise is addressed using [stochastic models](#)

The SIR model is a continuum approximation



The *SIR* model (e.g., $dY/dt = \beta XY/N - \gamma Y$) implies that changes in the states X , Y , and Z are continuous. But, in reality individuals are either susceptible, infected, or recovered so that X , Y , and Z are integer-valued and changes in the system state occur as discrete steps. The differential equation is an **idealization**.

Demographic stochasticity

- What we seek is a stochastic model for which the system of ODEs is an appropriate idealization
- There are an infinite number of such models, but the simplest one is a continuous-time, discrete-space **Markov Chain** with propensities given by the various terms in the differential equations
- Then the ODEs are a “mean field” theory for the stochastic model (the average of the fluctuations are given by the ODEs)
- This model may also be interpreted as an **event-driven model** with **state transition probabilities**

“Master Equation”

$$dP_k/dt = \sum_l A_{kl}P_l \quad (1)$$

where A is a matrix of transition propensities

This approach is only tractable for very simple models (e.g. SI and SIS epidemics)

Exact simulation is straightforward via Gillespie's
Direct method:

- Initialize
- Iteration of a two step process
 - 1 Determine time of the next event
 - 2 Determine change of state at the next event time
- Summarize

Step 1: time to next event

Given system state N , let $R(N)$ be the sum of all the propensities for all changes of state and $G_N(s)$ be the probability that no event occurs in subsequent time interval s for system state N .

By the Markov assumption

$$\begin{aligned}G_N(s + \delta s) &= Pr \{ \text{no event in } (t, t + s + \delta s) \} \\&= Pr \{ \text{no event in } (t, t + s) \} \times Pr \{ \text{no event in } (t + s, t + s + \delta s) \} \\&= G_N(s) \times \{ 1 - R(N) \times \delta s \}\end{aligned}$$

Step 1: time to next event

After rearranging

$$\frac{G_N(s + \delta s) - G_N(s)}{\delta s} = -R(N) \times G_N(s)$$

Letting $\delta s \rightarrow 0$

$$\frac{dG_N}{ds} = -R(N) \times G_N(s)$$

With solution

$$G_N(s) = e^{-R(N)s}$$

Thus, the probability the next event occurs in $(t, t + s)$ is

$$F_N(s) = 1 - e^{-R(N)s}$$

Step 1: time to next event

Given event time distribution F_N , an exponentially distributed random event time S can be obtained from a uniform random random variate U_1 by setting

$$U_1 = F_N(s) = 1 - e^{-R(N)S}$$

and solving to obtain

$$S = -\log(U_1)/R(N)$$

Step 2: change of state

Let the propensities of event types E_1, E_2, E_3, \dots be denoted R_1, R_2, R_3, \dots with total rate $R_{sum} = R(N) = \sum_i R_i$. In the long run, events of each type should occur with relative frequency $R_i/R(N)$. We can randomly draw event classes with these frequencies by simulating a second uniform random variate U_2 and assigning event class E_i if

$$R_{sum}^{-1} \sum_{i=1}^{p-1} R_i < U_2 \leq R_{sum}^{-1} \sum_{i=1}^p R_i.$$

- 1 Label all possible events E_1, E_2, E_3, \dots
- 2 Initialize $t = 0$ and state N
- 3 Update step
 - 1 Calculate propensities R_1, R_2, R_3, \dots
 - 2 Calculate $R_{sum} = R(N) = \sum_i R_i$
 - 3 Generate U_1 and transform to obtain S
 - 4 Generate U_2 and determine event type E_i
 - 5 Update state based on E_i
 - 6 Update time $t = t + S$
- 4 Go to step (3)

Example with *SIR* model

- Events:

- E_1 : Birth of susceptible individual ($X \rightarrow X + 1$)
- E_2 : Infection ($X \rightarrow X - 1, Y \rightarrow Y + 1$)
- E_3 : Recovery ($Y \rightarrow Y - 1, Z \rightarrow Z + 1$)
- E_4 : Death of susceptible individual ($X \rightarrow X - 1$)
- E_5 : Death of infected individual ($Y \rightarrow Y - 1$)
- E_6 : Death of recovered individual ($Z \rightarrow Z - 1$)

- Propensities

- $R_1: \mu(X + Y + Z)$
- $R_2: \beta XY/N$
- $R_3: \gamma Y$
- $R_4: \mu X$
- $R_5: \mu y$
- $R_6: \mu Z$

We create a function `SIR.onestep` to perform calculations of each update step

```
> SIR.onestep <- function(x, params) { #function to calculate one step of stochastic SIR
+   X <- x[2]                          #local variable for susceptibles
+   Y <- x[3]                          #local variable for infecteds
+   Z <- x[4]                          #local variable for recovereds
+   N <- X+Y+Z                         #total population size (subject to demographic change)
+   with(                               #use with as in deterministic model to simplify code
+     as.list(params),
+     {
+       rates <- c(mu*N, beta*X*Y/N, mu*X, mu*Y, gamma*Y, mu*Z)
+       changes <- matrix(c( 1, 0, 0,
+                           -1, 1, 0,
+                           -1, 0, 0,
+                           0,-1, 0,
+                           0,-1, 1,
+                           0, 0,-1),
+                          ncol=3, byrow=TRUE)
+
+       U1 <- runif(1)
+       tau <- -log(U1)/sum(rates) # exponential waiting time
+       U2 <- runif(1) #uniform random deviate
+       m <- min(which(cumsum(rates)>=U2*sum(rates)))
+       x <- x[2:4] + changes[m,]
+       return(out <- c(tau, x))
+     }
+   )
+ }
```

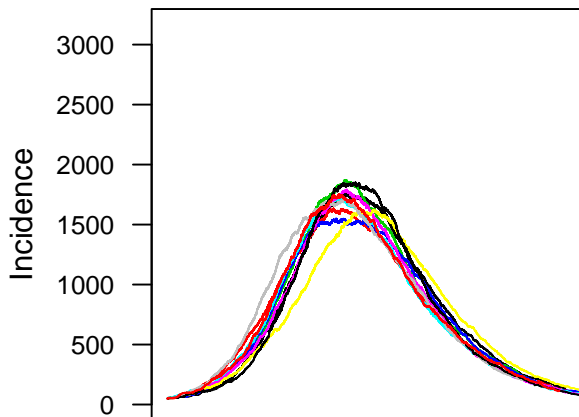
Now we write a function `SIR.model` that iteratively calls `SIR.onestep` to simulate an epidemic

```
> SIR.model <- function (x, params, nstep) { #function to simulate stochastic SIR
+   output <- array(dim=c(nstep+1,4))      #set up array to store results
+   colnames(output) <- c("time", "X", "Y", "Z") #name variables
+   output[1,] <- x                        #first record of output is initial condition
+   for (k in 1:nstep) {                   #iterate for nstep steps
+     output[k+1,] <- x <- SIR.onestep(x,params)
+   }
+   output                                  #return output
+ }
```

Finally, we write a code that calls `SIR.model` to simulate epidemics

```
> set.seed(38499583)           #set seed
> nsims <- 10                  #number of simulations
> pop.size <- 10000           #total population size
> Y0 <- 50                     #initial number infected
> X0 <- round(0.98*pop.size)   #initial number susceptible (~98% of population)
> nstep <- 16000               #number of events to simulate
> xstart <- c(time=0,X=X0,Y=Y0,Z=pop.size-X0-Y0) #initial conditions
> params <- list(mu=0.00001,beta=60,gamma=365/13) #parameters
> data <- vector(mode='list',length=nsims) #initialize list to store the output
> for (k in 1:nsims) {        #simulate nsims times
+   data[[k]] <- as.data.frame(SIR.model(xstart,params,nstep))
+   data[[k]]$cum.time <- cumsum(data[[k]]$time)
+ }
> max.time<-data[[1]]$cum.time[max(which(data[[1]]$Y>0))] #maximum time in first simulation
> max.y<-1.8*max(data[[1]]$Y) #find max infected in run 1 and increase by 80% for plot
> plot(Y~cum.time,data=data[[1]],xlab='Time',ylab='Incidence',col=1,xlim=c(0,max.time),ylim=
> box()
> axis(2, cex.axis=0.8, las=2)
> for (k in 1:nsims) {        #add multiple epidemics to plot
+   lines(Y~cum.time,data=data[[k]],col=k,type='l')
+ }
```

R code for example



Some stochastic phenomena

J-U transition in final outbreak size

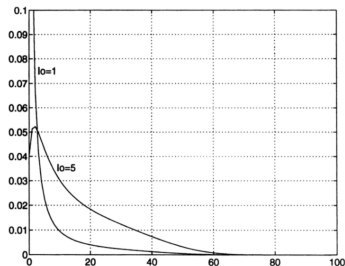


Figure 1. Size distribution of the general epidemic ($N = 100$, $R_0 = 0.9$).

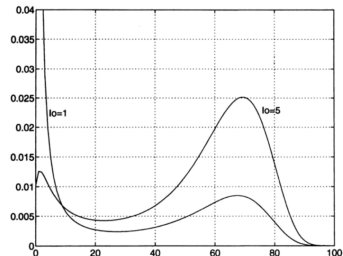
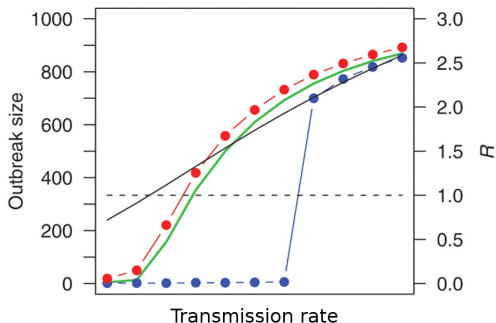


Figure 3. Size distribution of the general epidemic ($N = 100$, $R_0 = 1.5$).

J-U transition illustrated by Nasell (1995) in *Epidemic models: their structure and relation to data*

Some stochastic phenomena

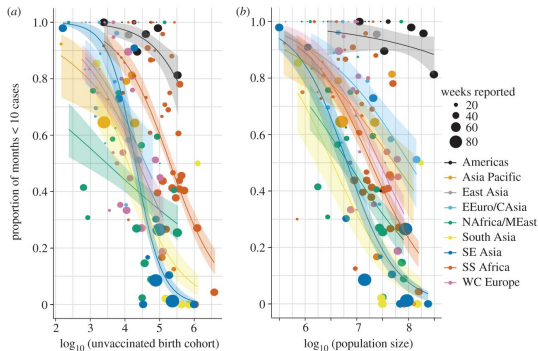
Difference between “likely” outcome (median: blue points) and “worst case scenario” (95th percentile: red points) compared with deterministic approximation (green line) and R_0 (black line)



Park et al. 2009. *Science* 326:726-728

Some stochastic phenomena

Critical community size



Ferrari et al. 2013. *Philosophical Transactions of the Royal Society B* 368:20120141

Summary

- Transmission is obscured by three sources of noise: observation error, environmental variability, and intrinsic demographic noise
- Gillespie's direct method is a straightforward way to study the effects of demographic stochasticity in small populations
- Demographic noise is especially important in systems where $R_0 \approx 1$